# AN14093

Fast Boot on i.MX 8 and i.MX 9 Using Falcon Mode and Kernel OptimizationsRev. 3.0 — 21 January 2025Application note

#### **Document information**

Information	Content
Keywords	AN14093, Falcon Mode, kernel Optimizations, U-Boot Optimizations, Fast Boot, Falcon Boot, i.MX 93, i.MX 95, i.MX 8M, i.MX 8ULP, i.MX 8QXP, Linux
Abstract	This document guides how to reduce the boot time for the i.MX 8 and i.MX 9 family.



# 1 Introduction

This document guides how to reduce the Linux boot time for the:

- i.MX 8 family (i.MX 8QuadXPlus LPDDR4 MEK, i.MX 8ULP LPDDR4 EVK)
- i.MX 8M family (i.MX 8M Quad LPDDR4 EVK, i.MX 8M Mini LPDDR4 EVK, i.MX 8M Nano LPDDR4 EVK, and i.MX 8M Plus LPDDR4 EVK)
- i.MX 9 family (i.MX 93 LPDDR4 EVK and i.MX 95 LPDDR5 EVK)

The objectives of this document are as follows:

- Bootloader optimizations
- Linux kernel and user space optimizations
- · Comparison between default and improved boot time on all platforms

### 1.1 Software environment

An Ubuntu 22.04 PC is assumed.

This application note applies to the Yocto Project BSP Scarthgap release and Linux BSP release <u>6.6.36\_2.1.0</u> and <u>6.6.52\_2.2.0</u>.

Hardware setup and equipment:

- Development kit <u>NXP i.MX 8QXP MEK LPDDR4</u>
- Development kit <u>NXP i.MX 8ULP EVK LPDDR4</u>
- Development kit <u>NXP i.MX 8MQ EVK LPDDR4</u>
- Development kit <u>NXP i.MX 8MM EVK LPDDR4</u>
- Development kit NXP i.MX 8MN EVK LPDDR4
- Development kit <u>NXP i.MX 8MP EVK LPDDR4</u>
- Development kit <u>NXP i.MX 93 EVK for 11x11 mm LPDDR4</u>
- Development kit NXP i.MX 95 EVK for 19x19 mm LPDDR5
- Micro SD card: SanDisk Ultra 32 GB Micro SDHC I Class 10 was used for the current experiment
- Micro-USB (i.MX 8) or Type-C (i.MX 9) cable for the debug port.

# 2 General description

This section is an overview of the typical modifications required in order to achieve shorter boot times.

### 2.1 Reducing bootloader time

To reduce the bootloader time, choose either of the following two ways:

- **Removing the boot delay**: It saves about two seconds compared to the default configuration while requiring minimal changes. It leads to U-Boot skipping the wait for key press stage during boot.
- Implement Falcon Mode: It saves about four seconds compared to the default configuration. It enables the Second Program Loader (SPL) part of U-Boot to load the kernel directly, skipping the full U-Boot.

### 2.2 Reducing Linux kernel boot time

To reduce the Linux kernel boot time, choose either of the following two ways:

• Reduce console messages: It saves about three seconds. Add quiet to the kernel command line.

• Slim down the kernel by removing drivers and filesystems: By default, the kernel image contains a lot of drivers and filesystems (ex: UBIFS) to enable the majority of the functionalities supported for the board. The list of included drivers and filesystems can be trimmed according to your use case.

#### 2.3 Reducing user-space boot time

To reduce the user-space boot time, try the following way:

• Start your application before systemd: It saves about 600 ms. Launch the desired process as soon as possible, considering its dependencies.

### 2.4 Measurements

The scope of the measurements is between the board Power-On Reset (POR) and the start of the INIT process.

The setup used in these measurements is described in the *i.MX* 9 Family – Boot-Time Measurement Methodology (document <u>AN14205</u>).

Table 1 describes the measured intervals:

Time point	Interval between pulses	Location of the pulse	Boot stages	
BootROM	nRST -> before ddr_ init()	board/freescale/ <board>/spl.c/board_init_f()</board>	SPL	
DDR initialization	before ddr_init() -> after ddr_init()	board/freescale/ <board>/spl.c/board_init_f()</board>		
SPL initialization + Load U-Boot image	after ddr_init() -> before image_entry()	common/spl/spl.c/jump_to_image_no_args()		
U-Boot initializations (init_sequence_f)	before image_entry() -> start init_sequence_ r	common/board_r.c/board_init_r()	U-BOOT	Timeline
U-Boot initializations (init_sequence_r)	start init_sequence_r -> u-boot main_loop	common/main.c		Ē
Boot sequence	u-boot main_loop -> before load_image	include/configs/ <board>.h</board>		
Kernel Image Load	before loadimage -> after loadimage	include/configs/ <board>.h</board>		Ŧ
Kernel Boot Until INIT process	after loadimage -> /sbin/ init	get the timestamp during kernel boot	Kernel	

#### Table 1. Measured intervals

# **3** Bootloader optimizations

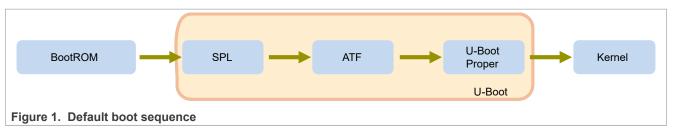
This chapter includes the following information.

- Section 3.1 "Default boot mode"
- Section 3.2 "Falcon mode"

### 3.1 Default boot mode

<u>Figure 1</u> describes the default boot sequence. After power on or reset, the boards execute the **BootROM** (the primary program loader), stored in its Read Only Memory (ROM).

BootROM configures the System-on-Chip (SoC) by performing basic peripheral initializations such as Phase Locked Loops (PLLs), clock configurations, memory initialization (SRAM). Then, it finds a boot device from where it loads a bootloader image, which can include the following component: U-Boot SPL, Arm Trusted Firmware (ATF), U-Boot, and so on.



A typical U-Boot image does not fit inside internal SRAM, and therefore it is split into two parts: **SPL** and **U-Boot proper**.

**SPL** is the first stage of the bootloader, a smaller pre-loader that shares the same sources as U-Boot, but with a minimal set of code that fits into SRAM. SPL is loaded into SRAM. It configures and initializes some peripherals and, most importantly, DRAM. Subsequently, it loads the ATF and U-Boot proper into the DRAM. The final step is to jump to ATF, which, in turn, jumps to U-Boot proper.

**ATF**, included recently in i.MX8/9 families, provides a reference trusted code base for the Armv8 architecture. It implements various ARM interface standards, including Power State Coordination Interface (PSCI). The binary is typically included in the bootloader binary. It is started in the early stages of U-Boot. Without ATF, the kernel cannot setup the services which need to be executed in the Secure World environment.

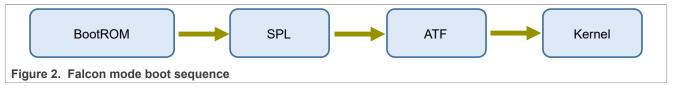
**U-Boot proper** is the second stage bootloader. It offers a flexible way to load and start the Linux kernel and provides a minimal set of tools to interact with the board's hardware via a command line interface. It runs from DRAM, initializing additional hardware devices (network, USB, DSI/CSI, and so on). Then, it loads and prepares the Flattened Device Tree (FDT). The main task handled by the U-Boot is the loading and starting of the kernel image itself.

**Linux kernel** runs from DRAM and takes over the system completely. The U-Boot has no longer control over the system from this point onward.

### 3.2 Falcon mode

Falcon mode is a feature in U-Boot that enables fast booting by allowing SPL to directly start the Linux kernel. It completely skips the U-Boot loading and initialization, with the effect of reducing the time spent in the bootloader.

Figure 2 illustrates the Falcon mode booting sequence.



To implement this mode, the main steps are:

- Activate specific configurations for Falcon.
- Prepare the FDT in advance.
- Configure the ATF to jump to kernel.
- Generate the FIT/container image containing the ATF and the kernel image.

### 3.2.1 Falcon mode enablement

To enable the Falcon mode, follow the steps described in the <u>README</u> file of the source code. Make sure that the correct branch is selected according to the intended BSP release.

### 3.2.2 Falcon mode implementation details

The steps described in <u>Section 3.2.1 "Falcon mode enablement"</u> enable the Falcon mode through modifications of U-Boot, ATF, and mkimage tool. This section describes what happens in the background.

#### • The U-Boot patch

In the *meta-imx-fastboot/recipes-bsp/u-boot/files* directory, you can find a patch and a configuration file for each platform. For more details about the configured parameters, see the U-Boot documentation. Each 0001-<board>-add-falcon-mode-support.patch file:

- Implements the spl\_start\_uboot() function, located in uboot-imx/board/freescale/<board>/ spl.c, where <board> is: imx8qxp\_mek, imx8ulp\_evk, imx8mq\_evk, imx8mm\_evk, imx8mn\_evk, imx8mp\_evk, imx93\_evk, or imx95\_evk. This function checks if SPL should start the kernel or U-Boot. If any key is pressed during boot, the function returns 1, meaning that U-Boot must be started. Otherwise, SPL should start the kernel.
- Creates two new U-Boot variables prepare\_fdt and mmcargs\_fastboot, in the include/configs/ <board>.h file. The prepare\_fdt variable generates and saves the fixed FDT. The mmcargs\_fastboot is used by the prepare\_fdt to sets the kernel arguments.
- The patch for the i.MX 95 in addition implements the spl\_fit\_read() function in the arch/arm/machimx/imx9/scmi/soc.c file. Since the USDHC controller is a non-secure master, it cannot access the DDR secure region. This function is required only for i.MX 95 and it handles the container image loading from the storage device (SD or eMMC) to DDR.

The 0001-imx8m-reset-ethernet-phy-in-spl.patch file resets the Ethernet PHY for the i.MX 8M Family. To bring it up in the operational state in which Ethernet MAC can interact with the PHY, this must be reset before starting the kernel. The PHY is reset in the <code>board\_init\_r()</code> function, located in the <code>uboot-imx/common/spl/spl.c</code> file.

• The ATF patch

In the *meta-imx-fastboot/recipes-bsp/imx-atf/files* directory, you can find a patch for each platform. The patch adds support for jumping directly to the kernel. Since ATF does not support to jump directly to the kernel on NXP platforms, the FDT address must be passed as an argument, in the bl31\_early\_platform\_setup2() function, located in imx-atf/plat/imx/imx8m/<board>/ <board>\_bl31\_setup.c for i.MX 8M Family and imx-atf/plat/imx/<board>/<board>\_bl31\_ setup.c for i.MX 8 Family and i.MX 9 Family.

#### The mkimage patch

The patches for the mkimage are located in the meta-imx-fastboot/recipes-bsp/imx-mkimage/files directory.

Each 0001-<board>-add-falcon-mode-support.patch file:

- Creates two new targets in the soc.mak file, to generate:
  - The image containing the ATF and the kernel.
  - uImage used by the spl export command during the FDT preparation.
- In addition, the patch for the i.MX 8M creates the mkimage\_fit\_atf\_kernel.sh script used for generating the FIT image containing the ATF and the kernel, and add the os properly to uboot-1 node of the U-Boot FIT image source (u-boot.its). This property is required when loading U-Boot (the case when spl start uboot() returns 1) while Falcon Mode is enabled. Otherwise, the U-Boot fails to boot.

#### 3.2.3 Memory map

This section describes the memory map during Falcon mode.

SPL is loaded by BootROM and runs from On-Chip RAM (OCRAM - the momory of the internal processor). SPL initializes the dynamic RAM (DDR), loads the ATF into OCRAM, then loads the kernel device tree and the kernel image into DDR. SPL has a reserved memory space in DDR, for malloc. This area must not be overwritten while in SPL.

Figure 3 presents the memory map for i.MX93, as an example.

0x2051FFFF -	+	+ End of OCRAM NS (640 kB)
31 kB	ARM trusted	*
0x204E0000 -	······	ATF
~231 kB	Secondary program loader	
0x2049A000 -	 	SPL
0x20480000 -	 +	+ Start of OCRAM NS
0x8FFFFFF -		+ End of DDR (256 MB)
512 kB	SPL malloc space	
0x83200000 -	 	CONFIG_CUSTOM_SYS_SPL_MALLOC_ADDR
67 kB	Kernel DTB	
0x83000000 -	 +	FDT
~31 MB	Kernel image	
0x80200000 -	 	Kernel
0x80000000 -	+	+ Start of DDR
		aaa-057344
Figure 3. Memory map duri	ng Falcon mode	

#### Table 2. Memory address

Platform	SPL	ATF	Kernel Image	Kernel DTB
i.MX 95	0x4aa00000	0x8A200000	0x90200000	0x93000000
i.MX 8M Mini	0x007e1000	0x00920000	0x40200000	0x43000000

For the other platforms, only the addresses are different, as presented in Table 2.

#### Table 2. Memory address...continued

Platform	SPL	ATF	Kernel Image	Kernel DTB
i.MX 8M Nano	0x00912000	0x00960000	0x40200000	0x43000000
i.MX 8M Plus	0x00920000	0x00970000	0x40200000	0x43000000
i.MX 8M Quad	0x007e1000	0x00910000	0x40200000	0x43000000
i.MX 8ULP	0x22020000	0x20040000	0x80200000	0x83000000
i.MX 8QXP	0x00100000	0x80000000	0x80020000	0x83000000

### 3.2.4 Function calls during Falcon mode

For reference, here are the important functions called during SPL Falcon mode.

Called from	main
arch/arm/cpu/armv8/start.S	
Found in arch/arm/lib/crt0 64.S	
Initializations (stack + place to store GD in	
SRAM) for calling <code>board_init_f()</code>	↓
board/freescale/imx8mm evk/spl.	c board init f(){
Prepares the hardware for execution from	
DRAM	arch_cpu_init()
	<pre>preloader_console_init()</pre>
	<pre>spl_dram_init()</pre>
	}
common/spl/spl.c	<pre>board_init_r() {</pre>
	initializations
	boot_from_devices()
	spl_load_image()
	<pre>spl_board_prepare_for_boot()</pre>
	jump_to_image_no_args()
	}
common/spl/spl mmc.c	<pre>spl_mmc_load_image()</pre>
	<pre>spl_mmc_load() {</pre>
	case MMCSD_MODE_FS:
common/spl/spl_fat.c	spl_mmc_do_fs_boot()
	<pre>spl_load_image_fat_os()</pre>
	defaults: load: loadKernel
	<pre>FIT     spl_load_image_fat()</pre>
common/spl/spl_fit.c	<pre>spl_load_simple_fit()</pre>
Figure 4. Functions called during the SPL Falcon m	I

# 4 Kernel space optimizations

This chapter includes the following information.

- Section 4.1 "Adding quiet"
- Section 4.2 "Removing unnecessary drivers and file systems"

# 4.1 Adding quiet

To reduce the kernel time by about a half, the <code>quiet</code> argument can be used in the kernel <code>bootargs</code>. It suppresses the debug messages during the Linux start-up sequence. This argument was already added in the Yocto image built in <u>Section 3.2.1 "Falcon mode enablement"</u>, using the <code>mmcargs\_fastboot</code> variable.

# 4.2 Removing unnecessary drivers and file systems

Depending on your use case, you can slim down the kernel by removing unnecessary drivers and file systems. You may want to first analyze the kernel timing during boot using **bootgraph**.

To create a bootgraph, perform the following steps:

- 1. Add <code>initcall\_debug</code> to the kernel <code>bootargs</code>.
  - a. Keep any key pressed while booting, to enter in U-Boot.
  - b. Edit the  ${\tt mmcargs\_fastboot}$  parameter by adding <code>initcall\_debug</code>.

```
u-boot=> edit mmcargs_fastboot
edit: setenv bootargs ${jh_clk} console=${console} root=${mmcroot} quiet
initcall_debug
u-boot=> saveenv
Saving Environment to MMC... Writing to MMC(1)... OK
```

2. Regenerate the fastboot device tree, to use the new bootargs:

```
u-boot=> run prepare_fdt
u-boot=> reset
```

3. Boot the board and get the kernel log.

root@imx8mn-lpddr4-evk-fastboot:~# dmesg > boot.log

The *boot.log* file contains data like this. In this way can be analyzed how much time each function spend during the kernel boot.

```
[2.583922] initcall deferred_probe_initcall+0x0/0xb8 returned 0 after 895357
[2.583955] calling genpd_power_off_unused+0x0/0x98 @ 1
[2.583977] initcall genpd_power_off_unused+0x0/0x98 returned 0 after 12 usec
[2.583984] calling genpd_debug_init+0x0/0x90 @ 1
[2.584312] initcall genpd_debug_init+0x0/0x90 returned 0 after 321 usecs
[2.584333] calling ubi_init+0x0/0x23c @ 1
[2.584627] initcall ubi_init+0x0/0x23c returned 0 after 286 usecs
```

4. Copy the resulted boot.log file on the host PC. Go back on the host PC and create the graph using the following commands:

```
$ cd <build_dir>/tmp/work/imx8mnevk_fastboot-poky-linux/linux-imx/<git_rev>/
git/scripts
$ _ (bootgraph_pl_boot_log > boot_svg
```

\$ ./bootgraph.pl boot.log > boot.svg

You will obtain something like Figure 5 and can analyze how the kernel boot time is used.

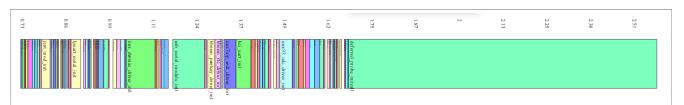


Figure 5. Kernel boot time

- 5. To disable a driver or a feature, change the kernel configuration. As an example, disable the kernel debug and the UBI file system.
  - a. Run the following commands to enter the kernel  ${\tt menuconfig:}$

```
$ bitbake -c menuconfig linux-imx
```

From the menuconfig, disable CONFIG\_UBIFS\_FS and CONFIG\_DEBUG\_KERNEL and save the configuration. The resulting .config file contains the following lines:

```
# CONFIG_UBIFS_FS is not set
```

- # CONFIG\_DEBUG\_KERNEL is not set
- b. Build the new kernel image:

```
$ bitbake -f -c compile linux-imx
```

c. Generate the image containing the new kernel and the ATF and copy it on the SD card using the following commands:

```
$ bitbake -f -c compile imx-boot
$ sudo mount /dev/sd<x>1 /mnt
$ cp <build dir>/tmp/work/<machine_name>-poky-linux/imx-boot/<git_rev>/
git/<board>/kernel-atf<-container>.itb<.img> /mnt
$ umount /mnt
```

# 5 User space optimizations

This chapter includes the following information.

<u>Section 5.1 "Start an application before systemd"</u>

### 5.1 Start an application before systemd

If required, a program can be started before systemd.

• Create a script /home/root/newinit.sh which starts your program before systemd. Below is a simple example on how to do this. Replace the echo line with your desired application.

```
#!/bin/sh
```

echo "Early start" > /dev/kmsg

exec /lib/systemd/systemd

· Make the script executable:

```
$ chmod +x newinit.sh
```

• Link /sbin/init to your newinit.sh script.

```
$ ln -sf /home/root/newinit.sh /sbin/init
```

#### Note:

To return to the initial configuration, use the following command:

\$ ln -sf /lib/systemd/systemd /sbin/init

• Reboot the board and check the kernel log. In dmesg, it can be seen that the newinit.sh script is executed before the init process, by searching after **Early start** string.

### 6 Results

This section presents, for reference, the timing results on our test boards. The measurements for the i.MX 95 are based on the 6.6.23\_2.0.0 BSP, while the rest are based on the 6.1.22\_2.0.0 BSP.

 Table 3. Initial boot time measurements

	SPL			U-Boot				KERNEL	
Board	BOOT ROM	DDR initialization	SPL initializations + Load U- Boot image	U-Boot initializations (init_ sequence_f)	U-Boot initializations (init_ sequence_r)	Boot sequence	Kernel image load	ATF + Kernel boot until INIT process	Total time
	(ms)	(ms)	(ms)	(ms)	(ms)	(ms)	(ms)	(ms)	(ms)
i.MX 8MN	161	241	162	363	790	2894	333	3506	8450
i.MX 8MP	162	301	175	373	1726	4181	345	3627	10890
i.MX 8MM	142	265	117	412	812	2970	396	5002	10116
i.MX 93	369	111	117	628	1172	3271	412	3090	9170
i.MX 95	350	5052	216	482	652	4142	373	6250	17527

#### Table 4. Optimized boot time measurements

			KERNEL			
Board	BOOT ROM	DDR initialization	Load <sup>[1]</sup>		ATF + Kernel Boot until INIT process <sup>[2]</sup>	Total time
	(ms)	(ms)	(ms)	(ms)	(ms)	(ms)
i.MX 8MN	203	240	86	376	1185	2090
i.MX 8MP	187	301	97	382	1237	2204
i.MX 8MM <sup>[3]</sup>	139	265	63	1336	2956 <sup>[4]</sup>	4759
i.MX 93	374	111	89	366	1391	2330
i.MX 95	350	20 <sup>[5]</sup>	184	410	3307	4271

[1] CONFIG\_DEBUG\_KERNEL disabled, resulting in a smaller kernel image size => decreases kernel image loading.

[2] kernel log messages are suppressed using quiet.

[3] The Kernel image loading time is longer for i.MX 8MM because MMC UHS is not supported in SPL.

[4] i.MX 8M Mini EVK does not come with an integrated Wi-Fi Module connected to the PCIe port (unlike i.MX 8M Plus). Therefore, the PCIe PHY

initialization consumes time, waiting for an active link. If a Wi-Fi module is attached to the PCIe interface, the Kernel boot time decreases to 1215 ms, so the total boot time is 3018 ms.

[5] DDR Quickboot enabled.

# 7 Note about the source code in the document

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### 8 Revision history

Table 5 summarizes the revisions to this document.

Document ID	Release date	Description
AN14093 v.3.0	21 January 2025	<ul> <li>Added the i.MX 8ULP, i.MX 8QXP, and i.MX 8MQ boards</li> <li>Updated the implementation for the 6.6.36_2.1.0 BSP</li> <li>Re-structured the document</li> </ul>
AN14093 v.2.0	26 September 2024	<ul> <li>Re-structured the document</li> <li>Added the i.MX95 EVK board</li> <li>Updated the implementation to use Yocto, based on LF6.6.23 release</li> </ul>
AN14093 v.1.2	26 February 2024	Copyright date in source code.
AN14093 v.1.1	24 January 2024	Added support for i.MX 93 A1
AN14093 v.1.0	09 October 2023	Initial public release

Table 5. Revision history

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# AN14093

#### Fast Boot on i.MX 8 and i.MX 9 Using Falcon Mode and Kernel Optimizations

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